

# Appendix to “Efficacy of Unilateral Defense in International Crises” in *International Relations*, vol.181 (September, 2015)

Shoko Kohama\*

## 1 The Basic Model: Proof of Proposition 1

1. Pooling on *stand firm*:

Suppose that  $\mathbf{T}_h$  and  $\mathbf{T}_l$  play *stand firm*, the challenger’s posterior belief is  $p = \frac{1}{2}$ . Then, she fights if

$$\begin{aligned} \frac{1}{2}(-\omega_h + \epsilon) + \frac{1}{2}(1 - \omega_l + \epsilon) &> 0 \\ \Rightarrow \epsilon &> \frac{1}{2}(\omega_h + \omega_l - 1) \end{aligned}$$

This inequality always holds because  $\omega_h + \omega_l < 1$  and  $\epsilon \geq 0$ . Because the target is not extremely strong in military power, the challenger always chooses to *fight*.

The target of both types has no incentive to deviate from *stand firm* given the challenger’s strategy, because  $\omega_h > \omega_l > 0$ . Thus, (*stand firm*, *stand firm*), (*fight*),  $p = \frac{1}{2}$  is the perfect Bayesian equilibrium.

2. Other cases:

The target of both types always deviates from *acquiesce* because *acquiesce* is strictly dominated by *stand firm*.

Thus, (*stand firm*, *stand firm*), (*fight*),  $p = \frac{1}{2}$  is the unique perfect Bayesian equilibrium of the game. ■

## 2 The Model of Unilateral Defense: Proof of Proposition 2

1. Pooling on *stand firm*:

Suppose that the target pools on *stand firm*, the challenger’s posterior belief is  $p = \frac{1}{2}$ . Then, she fights if

$$\begin{aligned} \frac{1}{2}(-\omega_h + \alpha + \epsilon) + \frac{1}{2}(1 - \omega_l + \alpha + \epsilon) &> 0 \\ \Rightarrow \epsilon &> \frac{1}{2}(\omega_h + \omega_l - 1) - \alpha \end{aligned}$$

This inequality always holds because  $\omega_h + \omega_l < 1$ ,  $\alpha > 0$ , and  $\epsilon \geq 0$ . That is, the challenger always *fights*. Then, the low type  $\mathbf{T}_l$  deviates from *stand firm* to *acquiesce*, because  $\omega_l < \alpha$ .

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\*Hokkaido University, skohama[at]juris.hokudai.ac.jp

2. Pooling on *acquiesce*:

Suppose that  $\mathbf{T}_h$  and  $\mathbf{T}_l$  play *acquiesce* in an equilibrium. Off the equilibrium path, the challenger fights if

$$\begin{aligned} p(-\omega_h + \alpha + \epsilon) + (1 - p)(1 - \omega_l + \alpha + \epsilon) &> 0 \\ \Rightarrow \epsilon &> p(\omega_h + \omega_l - 1) + \omega - \alpha \end{aligned}$$

This inequality always holds because  $\omega_h + \omega_l < 1$ ,  $\omega_l < \alpha$ ,  $\epsilon \geq 0$ , and  $p \geq 0$ . That is, the challenger always *fights*. Then,  $\mathbf{T}_h$  deviates from *acquiesce* to *stand firm* because  $\omega_h > \alpha$ .

3. Separation, with  $\mathbf{T}_h$  playing *stand firm*:

Suppose that  $\mathbf{T}_h$  plays *stand firm* and  $\mathbf{T}_l$  plays *acquiesce*, the challenger's posterior belief is  $p = 1$ . Then, the challenger's strategy is as follows: she *fights* if  $\epsilon > \omega_h - \alpha$ , and *back down*, otherwise.

Because  $\epsilon$  is uniformly distributed between 0 and 1, the probability  $\pi$  that she fights *ex ante* of the realization of  $\epsilon$  is  $\pi = 1 - \omega_h + \alpha$ . Therefore, the expected utility of  $\mathbf{T}_h$  is  $U_h = \pi(\omega_h - \alpha) + (1 - \pi) > 0$  because  $\omega_h > \alpha$  and  $\pi > 0$ . That is,  $\mathbf{T}_h$  has no incentive to deviate. Next, the expected utility of  $\mathbf{T}_l$  given the challenger's strategy is  $U_l = \pi(\omega_l - \alpha) + (1 - \pi)$ . Recalling that  $\omega_l < \alpha$ ,  $\lim_{\alpha \rightarrow \omega_h} U_l < 0$ . Thus, there is a set of parametric values where  $U_l$  is smaller than zero so that  $\mathbf{T}_l$  does not mimic the high type.

For example, when  $\omega_h = 0.8$ ,  $\omega_l = 0.1$ , and  $\alpha = 0.7$ ,  $\pi = 0.9$  and hence,  $U_l = -0.44$ , which is smaller than the payoff obtained by *acquiesce*.

4. Separation, with  $\mathbf{T}_h$  playing *acquiesce*:

Suppose that  $\mathbf{T}_h$  plays *acquiesce* and  $\mathbf{T}_l$  plays *stand firm*, the challenger's posterior belief is  $p = 0$ . Then, the challenger chooses to *fight* because  $1 - \omega_l + \alpha + \epsilon > 0$  due to  $\omega_l < \alpha$  and  $\epsilon \geq 0$ . Then,  $\mathbf{T}_h$  mimics  $\mathbf{T}_l$  to obtain  $\omega_h - \alpha > 0$ .

Thus, there is a set of parametric values where (*stand firm*, *acquiesce*), (*fight* if  $\epsilon > \omega_h - \alpha$  and *back down*, otherwise),  $p = 1$  is the unique perfect Bayesian equilibrium of the game. ■